<u>CLAIMS</u>

1. (Currently Amended) A method implemented in a content distribution

server, the method comprising:

decoding an enhancement layer bitstream using the content distribution

server and an encoded base layer bitstream from a bitstream of encoded video data as

the base layer is encoded, the encoded video data including the encoded base layer and

one or more encoded enhancement layers, the video data having been encoded

according to a high HQRB (high quality reference bit-rate) that determines how many

bits of the enhancement layer bitstream are used to reconstruct a high quality reference

image;

extracting motion vectors from the base layer and skipping coded coefficients

and other information at the base layer to transcode the enhancement layer bitstream:

determining data throughput characteristics of a content distribution network

coupled to a client computing device using the content distribution server;

calculating a new HQRB based on a difference between the data throughput

characteristics of the network and a bit rate of the encoded base layer in the bitstream

of encoded video data using the content distribution server;

encoding the decoded enhancement layer bitstream based on the new HQRB

to generate a transcoded enhancement layer bitstream using the content distribution

server; and

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streaming the transcoded enhancement layer bitstream to the client computing device

using the content distribution server with the encoded base layer bitstream with

encoding that is at least partially optimized for the throughput characteristics of the

content distribution network.

**2. (Previously Presented)** The method of claim 1, wherein the encoding

substantially optimizes transcoded enhancement layer for streaming with the base layer

across the network to the client computing device as compared to streaming of the

encoded video data.

**3. (Previously Presented)** The method of claim 1, wherein the encoded video

data is encoded using progressive fine-granularity scalable (PFGS), MA-FGS, or RFGS

encoding criteria.

**4. (Previously Presented)** The method of claim 1, further comprising

determining when the data throughput characteristics indicate a relatively low data

throughput, and wherein calculating the new HRQB comprises:

encoding the decoded enhancement layer bitstream with the new HRQB

having a bit rate lower than the high HRQB in response to the determining of a

relatively low data throughput,.

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**5. (Previously Presented)** The method of claim 1, further comprising

determining when the data throughput characteristics indicate a relatively high data

throughput, and wherein calculating the new HRQB comprises:

encoding the decoded enhancement layer bitstream with the new HRQB

having a bit rate the same or higher than the high HRQB in response to the determining

of a relatively high data throughput.

**6. (Previously Presented)** The method of claim 1, wherein the encoding

further comprises:

determining motion vector(s) from the base layer without decoding an entirety

of a bitstream corresponding to the base-layer; and

encoding the enhancement layer bitstream with the determined motion vector(s) to

generate the transcoded enhancement layer for streaming to the client computing

device.

**7. (Previously Presented)** The method of claim 1, wherein the method further

comprises streaming the transcoded enhancement layer and the base layer across the

network to the client computing device.

**8. (Previously Presented)** The method of claim 1, wherein the method further

comprises encoding video data to generate the one or more enhancement layers and

the base layer.

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**9. (Previously Presented)** The method of claim 1, wherein the method further

comprises determining networking and/or video presentation capabilities of the client

computing device, and wherein calculating the new HQRB further comprises formulating

the new HQRB based on one or more of the networking and/or video presentation

capabilities.

**10. (Currently Amended)** A computer-readable memory storage device

encoded with computer-executable instructions that, when executed by a processor in a

content distribution server, implement operations comprising:

(a) decoding an enhancement layer bitstream using the processor and an

encoded base layer bitstream from a bitstream of encoded video data as the base layer

is encoded, the encoded video data including the encoded base layer and one or more

encoded enhancement layers, the video data having been encoded according to a high

HQRB (high quality reference bit-rate) that determines how many bits of the

enhancement layer bitstream are used to reconstruct a high quality reference image;

(b) extracting motion vectors from the base layer and skipping coded

coefficients and other information at the base layer to transcode the enhancement layer

bitstream:

([[b]]c) determining data throughput characteristics of a content distribution

network coupled to a client computing device and changes to the data throughput

characteristics of the content distribution network using the processor;

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([[c]]d) calculating a new HQRB based on the data throughput characteristics

of the content distribution network and a bit rate of the encoded base layer in the

bitstream of encoded video data using the processor, wherein the new, calculated

HQRB is about equal to or less than the bandwidth used to deliver the unmodified,

encoded, base layer; and

([[d]]e) encoding the decoded enhancement layer bitstream based on the

new HQRB to generate a transcoded enhancement layer bitstream using the processor;

(f) streaming the transcoded enhancement layer bitstream to the client computing

device using the content distribution server with the encoded base layer bitstream; and

([[e]]g) repeating (b) – ([[d]]f) in response to changes in the data throughput

characteristics of the network.

**11. (Previously Presented)** The computer-readable memory storage medium of

claim 10, wherein the computer-executable instructions for encoding substantially

optimize transcoded enhancement layer for streaming with the base layer across the

network to the client computing device.

**12. (Previously Presented)** The computer-readable memory storage medium of

claim 10, wherein the encoded video data is encoded using progressive fine-granularity

scalable (PFGS), MA-FGS, or RFGS encoding criteria.

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**13 (Previously Presented)** The computer-readable memory storage medium of

claim 10, wherein operations for calculating comprise operations, responsive to

identifying a relatively low data throughput, for selecting the new HRQB to be lower

than the high HRQB.

**14. (Previously Presented)** The computer-readable memory storage medium of

claim 10, wherein operations for calculating the new HRQB comprise operations, for

selecting the new HRQB to be the same or higher than the high HRQB in response to

identifying a relatively high data throughput.

**15. (Previously Presented)** The computer-readable memory storage medium

of claim 10, wherein operations for encoding comprise operations for determining

motion vector(s) from the base layer without decoding an entirety of a bitstream

corresponding to the base-layer, and for encoding the enhancement layer bitstream

with the determined motion vector(s) to generate the transcoded enhancement layer

for streaming to the client computing device.

**16. (Previously Presented)** The computer-readable memory storage medium of

Claim 10, wherein the operations further comprise operations for streaming the

transcoded enhancement layer and the base layer across the network to the client

computing device.

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**17. (Previously Presented)** The computer-readable memory storage medium of

claim 10, wherein the operations further comprise operations for encoding video data to

generate the one or more enhancement layers and the base layer.

**18. (Previously Presented)** The computer-readable memory storage medium of

claim 10, wherein the operations further comprising operations for determining

networking and/or video presentation capabilities of the client computing device, and

wherein calculating the new HQRB further comprises formulating the new HQRB based

on one or more of the networking and/or video presentation capabilities.

**19. (Currently Amended)** A computing device of a content distribution server

comprising a processor coupled to a memory, the memory being encoded with

computer-program instructions executable by the processor to implement operations

comprise:

decoding an enhancement layer bitstream from a bitstream of encoded video

data using the processor, the encoded video data including an encoded base layer as

the base layer is encoded and one or more enhancement layers, the video data having

been encoded according to a high HQRB (high quality reference bit-rate) that

determines how many bits of the enhancement layer bitstream are used to reconstruct

a high quality image;

extracting motion vectors from the base layer and skipping coded coefficients

and other information at the base layer to transcode the enhancement layer bitstream;

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determining data throughput characteristics of a content distribution network

coupled to a client computing device using the processor;

calculating a new HQRB based on a difference between the data throughput

characteristics of the content distribution network and a bit rate of the encoded base

layer in the bitstream of encoded video data using the processor;

encoding the decoded enhancement layer bitstream based on the new HQRB

to generate a transcoded enhancement layer bitstream using the processor;

streaming the transcoded enhancement layer bitstream to the client computing device;

and

wherein the base layer remains encoded for streaming to the client computing

device and wherein the encoding is at least partially optimized for the data throughput

characteristics of the content distribution network.

**20.** (**Previously Presented**) The computing device of claim 19, wherein the

computer-executable instructions for encoding substantially optimizes transcoded

enhancement layer for streaming with the base layer across the network to the client

computing device as compared to streaming of the encoded video data.

**21. (Previously Presented)** The computing device of claim 19, wherein the

encoded video data is encoded using progressive fine-granularity scalable (PFGS), MA-

FGS, or RFGS encoding criteria.

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**22. (Previously Presented)** The computing device of claim 19, wherein the data

throughput characteristics indicate a relatively low data throughput, and wherein the

operations for calculating the new HRQB further comprise operations, responsive to

identifying the relatively low data throughput, for selecting the new HRQB to be lower

than the high HRQB.

23. (Previously Presented) The computing device of claim 19, wherein the

operations for calculating the new HRQB further comprise operations, responsive to

identifying a relatively high data throughput, for selecting the new HRQB to be the

same or higher than the high HRQB

**24.** (Previously Presented) The computing device of claim 19, wherein the

operations for encoding further comprise operations for determining motion vector(s)

from the base layer without decoding an entirety of a bitstream corresponding to the

base-layer; and operations for encoding the enhancement layer bitstream with the

determined motion vector(s) to generate the transcoded enhancement layer for

streaming to the client computing device.

**25. (Previously Presented)** The computing device of claim 19, wherein the

operations further comprise operations for streaming the transcoded enhancement layer

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and the base layer across the network to the client computing device.

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**26.** (**Previously Presented**) The computing device of claim 19, wherein the

operations further comprise operations for encoding video data to generate the one or

more enhancement layers and the base layer.

**27. (Previously Presented)** The computing device of claim 19, wherein the

operations further comprise operations for determining networking and/or video

presentation capabilities of the client computing device, and wherein calculating the

new HQRB further comprises formulating the new HQRB based on one or more of the

networking and/or video presentation capabilities.

**28.** (Currently Amended) A computer-readable memory storage device

comprising processing means in a computer-readable storage medium, the processing

means comprising:

means for decoding an enhancement layer bitstream from encoded video data

using an encoded base layer bitstream from the encoded video data as the base layer is

encoded, the encoded video data having the encoded base layer and one or more

encoded enhancement layers, the video data having been encoded according to a high

HQRB (high quality reference bit-rate) that determines how many bits of the

enhancement layer bitstream are used to reconstruct a high quality reference image;

means for extracting motion vectors from the base layer and skipping coded

coefficients and other information at the base layer to transcode the enhancement layer

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bitstream;

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means for determining data throughput characteristics of a content

distribution network coupled to a client computing device;

means for calculating a new HQRB based on a difference between the data

throughput characteristics of the content distribution network and a bit rate of the

encoded base layer in the bitstream of encoded video data; means for encoding

the decoded enhancement layer bitstream based on the new HQRB to generate a

transcoded enhancement layer bitstream; and

means for streaming the transcoded enhancement layer bitstream to the client

computing device with the encoded base layer bitstream wherein the encoding is at

least partially optimized for the data throughput characteristics of the content

distribution network.

29. (**Previously Presented**) The computer-readable memory storage device of

claim 28, wherein the means for encoding substantially optimizes transcoded

enhancement layer for streaming with the base layer across the network to the client

computing device as compared to streaming of the encoded video data.

30. (**Previously Presented**) The computer-readable memory storage device of

claim 28, wherein the encoded video data is encoded using progressive fine-granularity

scalable (PFGS), MA-FGS, or RFGS encoding criteria.

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**31. (Previously Presented)** The computer-readable memory storage device of

claim 28, wherein the means for calculating the new HRQB further comprise, responsive

to identifying a relatively low data throughput, means for selecting the new HRQB to be

lower than the high HRQB.

**32. (Previously Presented)** The computer-readable memory storage device of

claim 28, wherein the means for calculating the new HRQB further comprise means for

selecting the new HRQB to be the same or higher than the high HRQB in response to

identifying a relatively high data network throughput.

**33.** (**Previously Presented**) The computer-readable memory storage device of

claim 28, wherein the means for encoding comprises:

means for determining motion vector(s) from the base layer without decoding an

entirety of a bitstream corresponding to the base-layer; and

means for encoding the enhancement layer bitstream with the determined motion

vector(s) to generate the transcoded enhancement layer for streaming to the client

computing device.

**34. (Previously Presented)** The computer-readable memory storage device of

claim 28, wherein the processing means comprise means for encoding video data to

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generate the one or more enhancement layers and the base layer.

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**35. (Previously Presented)** The computer-readable memory storage device of claim 28, wherein the processing means further comprise means for streaming the transcoded enhancement layer and the base layer across the network to the client

computing device.

**36. (Previously Presented)** The computer-readable memory storage device of

claim 28, wherein the processing means further comprise means for determining

networking and/or video presentation capabilities of the client computing device, and

wherein the means for calculating the new HQRB further comprises means for

formulating the new HQRB based on one or more of the networking and/or video

presentation capabilities.

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